transform sequence or the like is obtained from the motion data, and a 3-dimensional shape which defines the control object is transformed to the status of the 3-dimensional shape at each time (e.g., the positions of apexes of polygons constituting the 3-dimensional shape). Scene data is obtained by adding, to the motion data, other CG data indicating the shapes of objects other than the target object, the status of camera, the texture mapping method, and the state of light source. That is, scene data is data required for generating a 3-dimensional CG image at each time.

Please replace the paragraph beginning at page 66, line 22, with the following rewritten paragraph:

The manual control data input means 92 is used for inputting control data or motion data like the manual control data input means 72 of the fourth embodiment, and sends the inputted control data or motion data to the manual control data transmission means 93 and the manual control data conversion means 95.

IN THE CLAIMS:

Please cancel claims 1-37 and add new claims 38-57 as follows:

38. (New) A stream correction apparatus for receiving an input stream in which motion data of plural components constituting computer graphics are packetized with time information in time sequence, and for correcting a part of the input stream, said apparatus comprising:

a user interface unit operable to select a component to be operated by a user from among the plural components and to input operational contents of the selected component; and

a correction unit operable to generate a corrected stream by replacing the motion data of the selected component with data based on the operational contents inputted by said user interface unit and to output the corrected stream.

39. (New) The stream correction apparatus of Claim 38, further comprising a stream data reception unit operable to receive the input stream.

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wherein said correction unit is further operable to correct the input stream by replacing the motion data of the selected component with data based on the operational contents before outputting the corrected stream.

40. (New) The stream correction apparatus of Claim 39, further comprising a data conversion unit operable to convert the operational contents into second data suited to the motion data of the selected component and to output the second data;

wherein said correction unit is further operable to correct the input stream by replacing the motion data of the selected component with the second data before outputting the corrected stream.

41. (New) A computer graphics reproduction apparatus for reproducing computer graphics from data of a corrected stream from the stream correction apparatus of Claim 39, said computer graphics reproduction apparatus comprising a reproduction unit operable to decode the corrected stream, which is outputted from the correction unit, to reproduce the computer graphics.

42. (New) A computer graphics display apparatus for displaying computer graphics from a decoded corrected stream from the computer graphics reproduction apparatus of Claim 41, said computer graphics display apparatus comprising a display unit operable to real time display the computer graphics reproduced by said reproduction unit.

43. (New) The stream correction apparatus of Claim 38, further comprising:

a user data transmission unit operable to transmit the selected component and the operational contents of the selected component to a second stream correction apparatus; and

a user data reception unit operable to receive a second component selected by a second user interface unit of the second stream correction apparatus and second operational contents of the second selected component,

wherein said correction unit is further operable to correct the input stream by replacing the motion data of the selected component with data based on the operational contents and replacing motion data of the second selected component with data based on the second operational contents before outputting the corrected stream.

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44. (New) A stream correction apparatus for receiving an input stream in which motion data of plural components constituting computer graphics are packetized with time information in time sequence, and for correcting a part of the input stream, said apparatus comprising:

a user interface unit operable to select an object or an object part to be operated by a user from among the plural components and to input operational contents of the selected object or object part; and

a correction unit operable to generate a corrected stream by replacing the motion data of the selected object or object part with data based on the operational contents inputted by said user interface unit and to output the corrected stream.

45. (New) The stream correction apparatus of Claim 44, further comprising a data conversion unit operable to convert the operational contents into second data suited to the motion data of the selected object or object part and to output the second data;

wherein said correction unit is further operable to correct the input stream by replacing the motion data of the selected object or object part with the second data before outputting the corrected stream.

46. (New) The stream correction apparatus of Claim 44, wherein said data conversion is operable to use tabled conversion data when converting the operational contents into data suited to the motion data of the selected object or object part.

47. (New) The stream correction apparatus of Claim 44, wherein said data conversion unit is operable to use tabled key conversion data when converting the operational contents into data suited to the motion data of the selected object or object part.

48. (New) The stream correction apparatus of Claim 44, wherein said data conversion unit is operable to use a pre-taught neural network when converting the operational contents into data suited to the motion data of the selected object or object part.

49. (New) A computer graphics reproduction apparatus for reproducing computer graphics from data of a corrected stream from the stream correction apparatus of Claim 44, said computer graphics reproduction apparatus comprising a reproduction unit operable to decode the corrected stream, which is outputted from the correction unit, to reproduce the computer graphics.

50. (New) A computer graphics display apparatus for displaying computer graphics from a decoded corrected stream from the computer graphics reproduction apparatus of Claim 49, said computer graphics display apparatus comprising a display unit operable to real time display the computer graphics reproduced by said reproduction unit.

51. (New) A transmission and reception system comprising:

a stream transmission apparatus for transmitting a first stream in which motion data of plural components constituting computer graphics are packetized with time information in time sequence; and

a stream correction apparatus for correcting a part of the first stream, said stream correction apparatus comprising a user interface unit and a correction unit,

wherein said user interface unit is operable to select a component to be operated by a user from among the plural components and to input operational contents of the selected component, and

wherein said correction unit is operable to generate a corrected stream by replacing the motion data of the selected component with data based on the operational contents inputted by said user interface unit and to output the corrected stream.

52. (New) A stream correction method for receiving a stream in which motion data of plural components constituting computer graphics are packetized with time information in time sequence, and correcting a part of the stream, said method comprising:

selecting a component to be operated by a user from among the plural components;

inputting operational contents of the selected component;

correcting the input stream by replacing the motion data of the selected component with data based on the inputted operational contents; and

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outputting the corrected input stream.

53. (New) A computer graphics reproduction method for receiving a stream in which motion data of plural components constituting computer graphics are packetized with time information in time sequence, and reproducing the computer graphics in which a part of the stream is corrected, said method comprising:

selecting a component to be operated by a user from among the plural components;

inputting operational contents of the selected component;

correcting the input stream by replacing the motion data of the selected component with data based on the inputted operational contents;

outputting the corrected input stream; and

reproducing the computer graphics by decoding the outputted corrected input stream.

54. (New) A computer graphics display method for receiving a stream in which motion data of plural component constituting computer graphics are packetized with time information in time sequence, reproducing the computer graphics in which a part of the stream is corrected, and displaying the computer graphics, said method comprising:

selecting a component to be operated by a user from among the plural components;

inputting operational contents of the selected component;

correcting the input stream by replacing the motion data of the selected component with data based on the inputted operational contents;

outputting the corrected input stream;

reproducing the computer graphics by decoding the outputted corrected input stream; and

displaying, in real time, the reproduced computer graphics.

55. (New) A data storage medium having computer readable instructions stored thereon, the computer readable instructions being capable of instructing a computer to perform a stream correction process of receiving a stream in which motion data of plural components constituting computer graphics are packetized with time information in time sequence and to correct a part of the

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stream, the computer readable instructions comprising instructions capable of instructing a computer to:

select a component to be operated by a user from among the plural components;

input operational contents of the selected component;

correct the input stream by replacing the motion data of the selected component with data based on the inputted operational contents; and

output the corrected input stream.

56. (New) A data storage medium having computer readable instructions stored thereon, the computer readable instructions being capable of instructing a computer to perform a computer graphics reproduction process of receiving a stream in which motion data of plural components constituting computer graphics are packetized with time information in time sequence and to reproduce the computer graphics in which a part of the stream is corrected, the computer readable instructions comprising instructions capable of instructing a computer to:

select a component to be operated by a user from among the plural components;

input operational contents of the selected component;

correct the input stream by replacing the motion data of the selected component with data based on the inputted operational contents;

output the corrected input stream; and

reproduce the computer graphics by decoding the outputted corrected input stream.

57. (New) A data storage medium having computer readable instructions stored thereon, the computer readable instructions being capable of instructing a computer to perform a computer graphics display process of receiving a stream in which motion data of plural components constituting computer graphics are packetized with time information in time sequence, to reproduce the computer graphics in which a part of the stream is corrected and to display the computer graphics, the computer readable instructions comprising instructions capable of instructing a computer to:

select a component to be operated by a user from among the plural components;

input operational contents of the selected component;

correct the input stream by replacing the motion data of the selected component with data based on the inputted operational contents;

output the corrected input stream;

reproduce the computer graphics by decoding the outputted corrected input stream; and

display, in real time, the reproduced computer graphics.